

## Projects

### "Dad's Chair"



Give Dad his own personalized chair for Father's Day, perfect for relaxing in comfort at any sporting event or back yard barbeque. The project features applique letters and custom accented carry bag for a purchased folding armchair.

**Skill Level: Beginner**

Created by: Kelly Laws, Marketing Project Manager

**Supplies:**

Baby Lock Sewing Machine

Pearl and piping foot

Madeira Areofil all-purpose thread to match fabrics (gold and blue)

1 yard fun print cotton print fabric for bag and applique letters  
2 fat quarters of coordinating prints for ties  
Fabric Glue  
Steam-a-Seam2  
Iron with pressing cloth and Ironing board  
Garment Steamer  
¾ yard cording  
Purchased folding lawn chair with carry bag  
1 yard 1" wide nylon webbing for strap (if the chair bag does not have a shoulder strap)

### Instructions:

To customize the bag:

1. Untie the drawstring and remove the cord stop if there is one. Set this aside to be reused.
2. Un-sew the bag side seam and remove the shoulder strap. Mark the location of the shoulder strap on the wrong side of the bag before removing the strap. Keep the shoulder strap to be reused. If there wasn't a shoulder strap one can be added.
3. Lay the fabric print on the workspace with the right side down. Lay the chair bag (opened flat) on top of the fabric with the right side down. Use the bag as a pattern cut the fabric to match the shape of the bag. Be generous when cutting, you can always trim off any excess fabric after each step. If your original bag is solid and you would like part of that print to show (as we did for the applique section) Shorten the print piece from the top. (our printed piece was 31" tall)
4. Thread the machine with the Aerofil thread and attach the pearl and piping foot.
5. Run the cord through the channel on the foot and stitch the cord to the top edge of the print fabric only.



6. Fold under the excess print fabric and pin the printed piece to the top of the existing bag.
7. Using the same pearl and piping foot, Stitch to the left of the cord to secure the top edge to the bag.
8. Baste around the outer edges of the bag to secure the printed piece to the existing bag.
9. Using the regular sewing foot reattach the shoulder strap to the marked locations. If there was not a shoulder strap, add one by measuring in approximately 10" from each end of the bag.

10. To reinforce the stitched ends of the shoulder strap, stitch a square with an X in the center at the end of the strapping.
11. Trace the tie shapes and the letters to the Steam-a-Seam2.
12. Following the manufacturer's directions fuse one side of the Steam-a-Seam2 shape to the wrong side of the fat quarter pieces.
13. Cut out the tie shapes. We used 3 small ties on the top of the bag. One large tie and one small tie for the chair.
14. Fuse 3 small ties in place on the bag.

**Caution:** We found the garment steamer works best on the synthetic material of the chair rather than the iron. If using an iron, be sure to use a press cloth and adjust the heat of the iron not to melt the chair fabrics.



15. Thread the machine with the contrasting thread and select a satin stitch (or a zigzag stitch with a shorter stitch length).
16. Stitch around the edges of the ties to secure them in place.
17. Re-thread with the matching thread. With right sides together, stitch the side seam and lower end seams of the bag. Trim of any excess fabric from the seam allowance. Zigzag the seam allowances to reinforce the seam allowances and secure all raw fabric edges.
18. If the drawstring cord had a cord stop, replace the cord stop by pinching it open and threading the bag drawstring through the open hole. Retie the ends of the drawstring.

**For the Chair –Method 1** (Chair fabric can be removed from metal frame easily)

19. Remove the chair back from the frame. Note: if the fabric is secured to the frame by non-removable rivets see chair method 2.
20. Trace the letters to the Steam-a-Seam2.
21. Following the manufacturer's directions fuse one side of the Steam-a-Seam2 shape to the wrong side of the remaining fun print.  
**Note:** Make sure to mirror the directions of the letters so the right side of the fabric letters will be facing the correct direction.
22. Cut out the letters. Fuse the letters, one large tie and one small tie in place on the back of the chair.  
**Caution:** We found the garment steamer works best on the synthetic material of the chair rather than the iron. If using an iron, be sure to use a press cloth and adjust the heat of the iron not to melt the chair fabrics.
23. Thread the machine with the contrasting thread and select a satin stitch (or a zigzag stitch with a shorter stitch length).
24. Stitch around the edges of the ties to secure them in place.

**For the chair –Method 2** (*Chair fabric does **not** remove from metal frame easily*)

25. Trace the letters to the Steam-a-Seam2, but do not cut them out yet.
26. Following the manufacturer's directions fuse one side of the Steam-a-Seam2 shape to the wrong side of the remaining fun print.  
**Note:** Make sure to mirror the directions of the letters so the right side of the fabric letters will be facing the correct direction.
27. Thread the machine with the contrasting thread in the bobbin and needle. Select a satin stitch (or a zigzag stitch with a shorter stitch length).
28. Stitch around the edges of the letters to give them a satin stitch edge.
29. Cut out the letters, up to but not through the stitching.
30. Fuse the letters, one large tie and one small tie in place on the back of the chair.

- Caution:** We found the garment steamer works best on the synthetic material of the chair rather than the iron. If using an iron, be sure to use a press cloth and adjust the heat of the iron not to melt the chair fabrics.
31. Use fabric glue to tightly secure the outside edges of the letters and shapes to the chair to keep the edges from lifting.

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